



Delta3D Version 2.4.0

dtInputSense::

Reference Manual

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Main Page

Delta3D is an Open Source engine which can be used for games, simulations, or other graphical applications.

The Delta3D framework exists as a number of modules, each sitting in its own library, enclosed within its own namespace. At the very core lies the dtCore library. This contains basic, low-level functionality which is mostly required for all 3D applications written in C++.

Around and alongside this sit other supporting libraries, such as dtUtil (containing reusable features which are useful for most applications), dtTerrain (for rendering terrain databases), dtGame, dtNet, etc.

Extensive online documentation is available from the Delta3D Docs section to help in using Delta3D.

The project's original reference guides generated by Doxygen from the source code may be viewed at the Delta3D API Documentation section.

To download source code, binaries, dependencies and sample datasets visit the Delta3D Downloads page.

For more about dependencies see the Delta3D Dependencies page.

The documentation you are looking at can be downloaded from www.3draum.ch.

Enjoy!

Directory Documentation

2.1 inc/dtInputISense/ Directory Reference

Files

- file **dlcompat.h**
- file **export.h**
- file **isense.h**
- file **mainpage.h**
- file **tracker.h**
- file **types.h**

2.2 src/dtInputSense/ Directory Reference

Files

- file **dlcompat.c**
- file **isense.c**
- file **tracker.cpp**

2.3 inc/ Directory Reference

Directories

- directory **dtInputSense**

2.4 src/ Directory Reference

Directories

- directory **dtInputSense**

Namespace Documentation

3.1 dtInputSense Namespace Reference

The dtInputSense namespace contains classes that allow for reading of Intersense (<http://www.isense.com/>) tracker devices.

Classes

- class **Tracker**
A tracker device.

3.1.1 Detailed Description

The dtInputSense namespace contains classes that allow for reading of Intersense (<http://www.isense.com/>) tracker devices.

Class Documentation

4.1 ISD_CAMERA_DATA_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- **ISD_CAMERA_ENCODER_DATA_TYPE Camera** [ISD_MAX_STATIONS]

4.1.1 Member Data Documentation

4.1.1.1 ISD_CAMERA_ENCODER_DATA_TYPE Camera[ISD_MAX_STATIONS]

The documentation for this struct was generated from the following file:

- **isense.h**

4.2 ISD_CAMERA_ENCODER_DATA_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- float **Aperture**
- **LONG** ApertureEncoder
- **BYTE** bReserved1
- **BYTE** bReserved2
- **BYTE** bReserved3
- float **CovarianceOrientation** [3]
- float **CovariancePosition** [3]
- **DWORD** dwReserved1
- **DWORD** dwReserved2
- float **Focus**
- **LONG** FocusEncoder
- float **FOV**
- float **fReserved1**
- float **fReserved2**
- float **fReserved3**
- float **fReserved4**
- float **NodalPoint**
- **DWORD** Timecode
- **DWORD** TimecodeUserBits
- **BYTE** TrackingStatus
- **LONG** ZoomEncoder

4.2.1 Member Data Documentation

- 4.2.1.1 float Aperture
- 4.2.1.2 LONG ApertureEncoder
- 4.2.1.3 BYTE bReserved1
- 4.2.1.4 BYTE bReserved2
- 4.2.1.5 BYTE bReserved3
- 4.2.1.6 float CovarianceOrientation[3]
- 4.2.1.7 float CovariancePosition[3]
- 4.2.1.8 DWORD dwReserved1
- 4.2.1.9 DWORD dwReserved2
- 4.2.1.10 float Focus
- 4.2.1.11 LONG FocusEncoder
- 4.2.1.12 float FOV
- 4.2.1.13 float fReserved1
- 4.2.1.14 float fReserved2
- 4.2.1.15 float fReserved3
- 4.2.1.16 float fReserved4
- 4.2.1.17 float NodalPoint
- 4.2.1.18 DWORD Timecode
- 4.2.1.19 DWORD TimecodeUserBits
- 4.2.1.20 BYTE TrackingStatus
- 4.2.1.21 LONG ZoomEncoder

The documentation for this struct was generated from the following file:

- `isense.h`

4.3 ISD_HARDWARE_INFO_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- **DWORD AuxSystem**
- **DWORD BaudRate**
- **Bool bReserved1**
- struct {
 - Bool bReserved2**
 - Bool bReserved3**
 - Bool bReserved4**
 - Bool Compass**
 - Bool CompassCal**
 - Bool ConfigLock**
 - Bool DiagData**
 - DWORD dwReserved1**
 - DWORD dwReserved2**
 - DWORD dwReserved3**
 - DWORD dwReserved4**
 - Bool Encoders**
 - Bool Enhancement**
 - Bool ErrorLog**
 - float **fReserved2**
 - float **fReserved3**
 - float **fReserved4**
 - DWORD MaxButtons**
 - DWORD MaxChannels**
 - DWORD MaxFPses**
 - DWORD MaxImus**
 - DWORD MaxStations**
 - Bool MeasData**
 - Bool Orientation**
 - Bool PhotoDiode**
 - Bool Position**
 - Bool Prediction**
 - Bool PseConfig**
 - Bool SelfTest**
 - Bool UltGain**
 - float **UltMaxRange**
 - Bool UltTimeout**
 - Bool UltVolume**
 } **Capability**
- char **cReserved1** [128]
- char **cReserved2** [128]
- char **cReserved3** [128]
- char **cReserved4** [128]
- float **FirmwareRev**
- float **fReserved1**
- **DWORD Interface**
- char **ModelName** [128]
- **DWORD NumTestLevels**
- **Bool OnHost**
- **DWORD Port**
- **DWORD TrackerModel**
- **DWORD TrackerType**
- **Bool Valid**

4.3.1 Member Data Documentation

4.3.1.1 **DWORD AuxSystem**

4.3.1.2 **DWORD BaudRate**

4.3.1.3 **Bool bReserved1**

4.3.1.4 **Bool bReserved2**

4.3.1.5 **Bool bReserved3**

4.3.1.6 **Bool bReserved4**

4.3.1.7 **struct { ... } Capability**

4.3.1.8 **Bool Compass**

4.3.1.9 **Bool CompassCal**

4.3.1.10 **Bool ConfigLock**

4.3.1.11 **char cReserved1[128]**

4.3.1.12 **char cReserved2[128]**

4.3.1.13 **char cReserved3[128]**

4.3.1.14 **char cReserved4[128]**

4.3.1.15 **Bool DiagData**

4.3.1.16 **DWORD dwReserved1**

4.3.1.17 **DWORD dwReserved2**

4.3.1.18 **DWORD dwReserved3**

4.3.1.19 **DWORD dwReserved4**

4.3.1.20 **Bool Encoders**

4.3.1.21 **Bool Enhancement**

4.3.1.22 **Bool ErrorLog**

4.3.1.23 **float FirmwareRev**

4.3.1.24 **float fReserved1**

4.3.1.25 **float fReserved2**

4.3.1.26 **float fReserved3**

4.3.1.27 **float fReserved4**

4.3.1.28 **DWORD Interface**

4.3.1.29 **DWORD MaxButtons**

4.3.1.30 **DWORD MaxChannels**

4.3.1.31 **DWORD MaxFPses**

4.3.1.32 **DWORD MaxImus**

4.3.1.33 **DWORD MaxStations**

4.3.1.34 **Bool MeasData**

4.3.1.35 **char ModelName[128]**

4.3.1.36 **DWORD NumTestLevels**

4.3.1.37 **Bool OnHost**

4.3.1.38 **Bool Orientation**

4.3.1.39 **Bool PhotoDiode**

4.3.1.40 **DWORD Port**

4.3.1.41 **Bool Position**

4.3.1.42 **Bool Prediction**

- [isense.h](#)

4.4 ISD_STATION_DATA_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- float **AccelBodyFrame** [3]
- float **AccelNavFrame** [3]
- short **AnalogData** [ISD_MAX_CHANNELS]
- float **AngularVelBodyFrame** [3]
- float **AngularVelNavFrame** [3]
- float **AngularVelRaw** [3]
- **BYTE AuxInputs** [ISD_MAX_AUX_INPUTS]
- float **BatteryLevel**
- **BYTE BatteryState**
- **Bool ButtonState** [ISD_MAX_BUTTONS]
- **BYTE CommIntegrity**
- float **CompassYaw**
- float **Euler** [3]
- **BYTE NewData**
- float **Position** [3]
- float **Quaternion** [4]
- **DWORD Reserved** [64]
- float **StillTime**
- float **TimeStamp**
- **BYTE TrackingStatus**
- float **VelocityNavFrame** [3]

4.4.1 Member Data Documentation

- 4.4.1.1 float AccelBodyFrame[3]
- 4.4.1.2 float AccelNavFrame[3]
- 4.4.1.3 short AnalogData[ISD_MAX_CHANNELS]
- 4.4.1.4 float AngularVelBodyFrame[3]
- 4.4.1.5 float AngularVelNavFrame[3]
- 4.4.1.6 float AngularVelRaw[3]
- 4.4.1.7 BYTE AuxInputs[ISD_MAX_AUX_INPUTS]
- 4.4.1.8 float BatteryLevel
- 4.4.1.9 BYTE BatteryState
- 4.4.1.10 Bool ButtonState[ISD_MAX_BUTTONS]
- 4.4.1.11 BYTE CommIntegrity
- 4.4.1.12 float CompassYaw
- 4.4.1.13 float Euler[3]
- 4.4.1.14 BYTE NewData
- 4.4.1.15 float Position[3]
- 4.4.1.16 float Quaternion[4]
- 4.4.1.17 DWORD Reserved[64]
- 4.4.1.18 float StillTime
- 4.4.1.19 float TimeStamp
- 4.4.1.20 BYTE TrackingStatus
- 4.4.1.21 float VelocityNavFrame[3]

The documentation for this struct was generated from the following file:

- `isense.h`

4.5 ISD_STATION_HARDWARE_INFO_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- char **CalDate** [20]
- struct {
 - **DWORD AuxInputs**
 - **DWORD AuxOutputs**
 - **Bool bReserved1**
 - **Bool bReserved2**
 - **Bool bReserved3**
 - **Bool bReserved4**
 - **Bool Compass**
 - **DWORD dwReserved1**
 - **DWORD dwReserved2**
 - **DWORD dwReserved3**
 - **DWORD dwReserved4**
 - **DWORD Encoders**
 - **DWORD NumButtons**
 - **DWORD NumChannels**
 - **Bool Orientation**
 - **Bool Position**
- **} Capability**
- char **cReserved1** [128]
- char **cReserved2** [128]
- char **cReserved3** [128]
- char **cReserved4** [128]
- char **DescVersion** [20]
- **DWORD DeviceID**
- float **FirmwareRev**
- float **fReserved1**
- float **fReserved2**
- float **fReserved3**
- float **fReserved4**
- **DWORD ID**
- **DWORD Port**
- **DWORD SerialNum**
- **DWORD Type**
- **Bool Valid**

4.5.1 Member Data Documentation

- 4.5.1.1 **DWORD AuxInputs**
- 4.5.1.2 **DWORD AuxOutputs**
- 4.5.1.3 **Bool bReserved1**
- 4.5.1.4 **Bool bReserved2**
- 4.5.1.5 **Bool bReserved3**
- 4.5.1.6 **Bool bReserved4**
- 4.5.1.7 **char CalDate[20]**
- 4.5.1.8 **struct { ... } Capability**
- 4.5.1.9 **Bool Compass**
- 4.5.1.10 **char cReserved1[128]**
- 4.5.1.11 **char cReserved2[128]**
- 4.5.1.12 **char cReserved3[128]**
- 4.5.1.13 **char cReserved4[128]**
- 4.5.1.14 **char DescVersion[20]**
- 4.5.1.15 **DWORD DeviceID**
- 4.5.1.16 **DWORD dwReserved1**
- 4.5.1.17 **DWORD dwReserved2**
- 4.5.1.18 **DWORD dwReserved3**
- 4.5.1.19 **DWORD dwReserved4**
- 4.5.1.20 **DWORD Encoders**
- 4.5.1.21 **float FirmwareRev**
- 4.5.1.22 **float fReserved1**
- 4.5.1.23 **float fReserved2**
- 4.5.1.24 **float fReserved3**
- 4.5.1.25 **float fReserved4**
- 4.5.1.26 **DWORD ID**
- 4.5.1.27 **DWORD NumButtons**
- 4.5.1.28 **DWORD NumChannels**
- 4.5.1.29 **Bool Orientation**
- 4.5.1.30 **DWORD Port**
- 4.5.1.31 **Bool Position**
- 4.5.1.32 **DWORD SerialNum**
- 4.5.1.33 **DWORD Type**
- 4.5.1.34 **Bool Valid**

The documentation for this struct was generated from the following file:

- **isense.h**

4.6 ISD_STATION_INFO_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- **DWORD AccelSensitivity**
- **DWORD AngleFormat**
- **BYTE bReserved2**
- **Bool bReserved4**
- **Bool Compass**
- **BYTE CompassCompensation**
- **DWORD CoordFrame**
- **DWORD dwReserved3**
- **DWORD dwReserved4**
- **DWORD Enhancement**
- **float fReserved4**
- **Bool GetAuxInputs**
- **Bool GetCameraData**
- **Bool GetCovarianceData**
- **Bool GetEncoderData**
- **Bool GetInputs**
- **DWORD ID**
- **BYTE ImuShockSuppression**
- **LONG InertiaCube**
- **DWORD Prediction**
- **DWORD Sensitivity**
- **Bool State**
- **Bool TimeStamped**
- **float TipOffset [3]**
- **BYTE UrmRejectionFactor**

4.6.1 Member Data Documentation

- 4.6.1.1 **DWORD** AccelSensitivity
- 4.6.1.2 **DWORD** AngleFormat
- 4.6.1.3 **BYTE** bReserved2
- 4.6.1.4 **Bool** bReserved4
- 4.6.1.5 **Bool** Compass
- 4.6.1.6 **BYTE** CompassCompensation
- 4.6.1.7 **DWORD** CoordFrame
- 4.6.1.8 **DWORD** dwReserved3
- 4.6.1.9 **DWORD** dwReserved4
- 4.6.1.10 **DWORD** Enhancement
- 4.6.1.11 **float** fReserved4
- 4.6.1.12 **Bool** GetAuxInputs
- 4.6.1.13 **Bool** GetCameraData
- 4.6.1.14 **Bool** GetCovarianceData
- 4.6.1.15 **Bool** GetEncoderData
- 4.6.1.16 **Bool** GetInputs
- 4.6.1.17 **DWORD** ID
- 4.6.1.18 **BYTE** ImuShockSuppression
- 4.6.1.19 **LONG** InertiaCube
- 4.6.1.20 **DWORD** Prediction
- 4.6.1.21 **DWORD** Sensitivity
- 4.6.1.22 **Bool** State
- 4.6.1.23 **Bool** TimeStamped
- 4.6.1.24 **float** TipOffset[3]
- 4.6.1.25 **BYTE** UrmRejectionFactor

The documentation for this struct was generated from the following file:

- **isense.h**

4.7 ISD_TRACKER_INFO_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- **Bool** bReserved2
- **Bool** bReserved3
- **Bool** bReserved4
- **DWORD** dwReserved4
- **float** FirmwareRev
- **float** fReserved2
- **float** fReserved3
- **float** fReserved4
- **DWORD** Interface
- **float** KBitsPerSec
- **Bool** LedEnable
- **float** LibVersion
- **DWORD** Port
- **DWORD** RecordsPerSec
- **DWORD** SyncPhase
- **float** SyncRate
- **DWORD** SyncState
- **DWORD** TrackerModel
- **DWORD** TrackerType
- **DWORD** UltTimeout
- **DWORD** UltVolume

4.7.1 Member Data Documentation

- 4.7.1.1 Bool bReserved2
- 4.7.1.2 Bool bReserved3
- 4.7.1.3 Bool bReserved4
- 4.7.1.4 DWORD dwReserved4
- 4.7.1.5 float FirmwareRev
- 4.7.1.6 float fReserved2
- 4.7.1.7 float fReserved3
- 4.7.1.8 float fReserved4
- 4.7.1.9 DWORD Interface
- 4.7.1.10 float KBitsPerSec
- 4.7.1.11 Bool LedEnable
- 4.7.1.12 float LibVersion
- 4.7.1.13 DWORD Port
- 4.7.1.14 DWORD RecordsPerSec
- 4.7.1.15 DWORD SyncPhase
- 4.7.1.16 float SyncRate
- 4.7.1.17 DWORD SyncState
- 4.7.1.18 DWORD TrackerModel
- 4.7.1.19 DWORD TrackerType
- 4.7.1.20 DWORD UltTimeout
- 4.7.1.21 DWORD UltVolume

The documentation for this struct was generated from the following file:

- [isense.h](#)

4.8 ISD_TRACKING_DATA_TYPE Struct Reference

```
#include <inc/dtInputISense/isense.h>
```

Public Attributes

- **ISD_STATION_DATA_TYPE Station** [ISD_MAX_STATIONS]

4.8.1 Member Data Documentation

4.8.1.1 ISD_STATION_DATA_TYPE Station[ISD_MAX_STATIONS]

The documentation for this struct was generated from the following file:

- **isense.h**

4.9 Tracker Class Reference

A tracker device.

```
#include <inc/dtInputISense/tracker.h>
```

Public Member Functions

- void **Poll** ()
Manually polls the state of this tracker, updating all of its features.

Static Public Member Functions

- static void **CreateInstances** ()
*Creates instances of **Tracker** (p. 24) corresponding to each connected tracker device.*
- static void **DestroyInstances** ()
*Destroys all **Tracker** (p. 24) instances.*
- static void **PollInstances** ()
*Polls all **Tracker** (p. 24) instances.*

4.9.1 Detailed Description

A tracker device.

4.9.2 Member Function Documentation

4.9.2.1 void CreateInstances () [static]

Creates instances of **Tracker** (p. 24) corresponding to each connected tracker device.

4.9.2.2 void DestroyInstances () [static]

Destroys all **Tracker** (p. 24) instances.

4.9.2.3 void Poll ()

Manually polls the state of this tracker, updating all of its features.

4.9.2.4 void PollInstances () [static]

Polls all **Tracker** (p. 24) instances.

The documentation for this class was generated from the following files:

- **tracker.h**
- **tracker.cpp**

File Documentation

5.1 dlcompat.c File Reference

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <stdarg.h>
#include <limits.h>
#include <mach-o/dyld.h>
#include "dlcompat.h"
```

Defines

- #define **ERR_STR_LEN** 256

Functions

- int **dlclose** (void *handle)
- const char * **dLError** (void)
- void * **dlopen** (const char *path, int mode)
- void * **dlsym** (void *handle, const char *symbol)
- static void * **dlsymIntern** (void *handle, const char *symbol)
- static const char * **error** (int setget, const char *str,...)

5.1.1 Define Documentation

5.1.1.1 #define ERR_STR_LEN 256

5.1.2 Function Documentation

5.1.2.1 int dlclose (void * *handle*)

5.1.2.2 const char* dLError (void)

5.1.2.3 void* dlopen (const char * *path*, int *mode*)

5.1.2.4 void* dlsym (void * *handle*, const char * *symbol*)

5.1.2.5 void * dlsymIntern (void * *handle*, const char * *symbol*) [static]

5.1.2.6 static const char * error (int *setget*, const char * *str*, ...) [static]

5.2 dlcompat.h File Reference

Defines

- #define **RTLD_GLOBAL** 0x8
- #define **RTLD_LAZY** 0x1
- #define **RTLD_LAZY_UNDEF** 0x100
- #define **RTLD_LOCAL** 0x4
- #define **RTLD_NODELETE** 0x80
- #define **RTLD_NOLOAD** 0x10
- #define **RTLD_NOW** 0x2
- #define **RTLD_SHARED** 0x20
- #define **RTLD_UNSHARED** 0x40

Functions

- int **dlclose** (void *handle)
- const char * **dlderror** (void)
- void * **dlopen** (const char *path, int mode)
- void * **dlsym** (void *handle, const char *symbol)

5.2.1 Define Documentation

5.2.1.1 #define **RTLD_GLOBAL** 0x8

5.2.1.2 #define **RTLD_LAZY** 0x1

5.2.1.3 #define **RTLD_LAZY_UNDEF** 0x100

5.2.1.4 #define **RTLD_LOCAL** 0x4

5.2.1.5 #define **RTLD_NODELETE** 0x80

5.2.1.6 #define **RTLD_NOLOAD** 0x10

5.2.1.7 #define **RTLD_NOW** 0x2

5.2.1.8 #define **RTLD_SHARED** 0x20

5.2.1.9 #define **RTLD_UNSHARED** 0x40

5.2.2 Function Documentation

5.2.2.1 int **dlclose** (void * *handle*)

5.2.2.2 const char* **dlderror** (void)

5.2.2.3 void* **dlopen** (const char * *path*, int *mode*)

5.2.2.4 void* **dlsym** (void * *handle*, const char * *symbol*)

5.3 export.h File Reference

Defines

- #define `DT_INPUT_ISENSE_EXPORT`

5.3.1 Define Documentation

5.3.1.1 #define `DT_INPUT_ISENSE_EXPORT`

5.4 isense.c File Reference

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include "isense.h"
#include <dlfcn.h>
```

Defines

- #define **ISD_LIB_NAME** "libisense"

Typedefs

- typedef void **DLL**
- typedef **Bool**(* **ISD_AUX_OUTPUT_FN**)(**ISD_TRACKER_HANDLE**, **WORD**, **BYTE** *, **WORD**)
- typedef **Bool**(* **ISD_BORESIGHT_FN**)(**ISD_TRACKER_HANDLE**, **WORD**, **Bool**)
- typedef **Bool**(* **ISD_BORESIGHT_REF_FN**)(**ISD_TRACKER_HANDLE**, **WORD**, float, float, float)
- typedef **Bool**(* **ISD_CAMERA_DATA_FN**)(**ISD_TRACKER_HANDLE**, **ISD_CAMERA_DATA_TYPE** *)
- typedef **Bool**(* **ISD_COMM_INFO_FN**)(**ISD_TRACKER_HANDLE**, **ISD_TRACKER_INFO_TYPE** *)
- typedef **Bool**(* **ISD_COMMAND_FN**)(**ISD_TRACKER_HANDLE**)
- typedef **Bool**(* **ISD_CONFIG_FILE_FN**)(**ISD_TRACKER_HANDLE**, char *, **Bool**)
- typedef **Bool**(* **ISD_COUNT_FN**)(**WORD** *)
- typedef **Bool**(* **ISD_DATA_FN**)(**ISD_TRACKER_HANDLE**, **ISD_TRACKING_DATA_TYPE** *)
- typedef **Bool**(* **ISD_GET_HARDW_INFO_FN**)(**ISD_TRACKER_HANDLE**, **ISD_STATION_HARDWARE_INFO_TYPE** *, **WORD**)
- typedef float(* **ISD_GET_TIME**)(void)
- typedef **DWORD**(* **ISD_OPEN_ALL_FN**)(**Hwnd**, **ISD_TRACKER_HANDLE** *, **Bool**, **Bool**)
- typedef **ISD_TRACKER_HANDLE**(* **ISD_OPEN_FN**)(**Hwnd**, **DWORD**, **Bool**, **Bool**)
- typedef **Bool**(* **ISD_QRY_RBUFFER_FN**)(**ISD_TRACKER_HANDLE**, **WORD**, **ISD_STATION_DATA_TYPE** *, **DWORD** *, **DWORD** *)
- typedef **Bool**(* **ISD_RBUFFER_FN**)(**ISD_TRACKER_HANDLE**, **WORD**)
- typedef **Bool**(* **ISD_RESET_HEADING_FN**)(**ISD_TRACKER_HANDLE**, **WORD**)
- typedef **Bool**(* **ISD_SCRIPT_FN**)(**ISD_TRACKER_HANDLE**, char *)
- typedef **Bool**(* **ISD_SET_RBUFFER_FN**)(**ISD_TRACKER_HANDLE**, **WORD**, **ISD_STATION_DATA_TYPE** *, **DWORD**)
- typedef **Bool**(* **ISD_STATION_CONFIG_FN**)(**ISD_TRACKER_HANDLE**, **ISD_STATION_INFO_TYPE** *, **WORD**, **Bool**)
- typedef **Bool**(* **ISD_SYS_INFO_FN**)(**ISD_TRACKER_HANDLE**, **ISD_HARDWARE_INFO_TYPE** *)
- typedef **Bool**(* **ISD_SYSTEM_CONFIG_FN**)(**ISD_TRACKER_HANDLE**, **ISD_TRACKER_INFO_TYPE** *, **Bool**)
- typedef **Bool**(* **ISD_UDP_BROADCAST_FN**)(**ISD_TRACKER_HANDLE**, **DWORD**, **ISD_TRACKING_DATA_TYPE** *, **ISD_CAMERA_DATA_TYPE** *)

Functions

- static **DLL_EP** **dll_entrypoint** (**DLL** *dll, const char *name)
- static **DLL** * **dll_load** (const char *name)
- static void **dll_unload** (**DLL** *dll)
- DLLEXPORT **Bool** DLLENTY **ISD_AuxOutput** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **BYTE** *AuxOutput, **WORD** length)
- DLLEXPORT **Bool** DLLENTY **ISD_Boresight** (**ISD_TRACKER_HANDLE** handle, **WORD** stationNum, **Bool** set)
- DLLEXPORT **Bool** DLLENTY **ISD_BoresightReferenced** (**ISD_TRACKER_HANDLE** handle, **WORD** stationNum, float yaw, float pitch, float roll)
- DLLEXPORT **Bool** DLLENTY **ISD_CloseTracker** (**ISD_TRACKER_HANDLE** handle)

- DLLEXPORT **Bool** DLENTY **ISD_ConfigSave** (**ISD_TRACKER_HANDLE** handle)
- DLLEXPORT **Bool** DLENTY **ISD_ConfigureFromFile** (**ISD_TRACKER_HANDLE** handle, char *path, **Bool** verbose)
- static void **ISD_FreeLib** (void)
- DLLEXPORT **Bool** DLENTY **ISD_GetCameraData** (**ISD_TRACKER_HANDLE** handle, **ISD_CAMERA_DATA_TYPE** *Data)
- DLLEXPORT **Bool** DLENTY **ISD_GetCommInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker)
- DLLEXPORT **Bool** DLENTY **ISD_GetStationConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_INFO_TYPE** *Station, **WORD** stationNum, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_GetStationHardwareInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_HARDWARE_INFO_TYPE** *info, **WORD** stationNum)
- DLLEXPORT **Bool** DLENTY **ISD_GetSystemHardwareInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_HARDWARE_INFO_TYPE** *hwInfo)
- DLLEXPORT float DLENTY **ISD_GetTime** (void)
- DLLEXPORT **Bool** DLENTY **ISD_GetTrackerConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_GetTrackingData** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKING_DATA_TYPE** *Data)
- static **DLL * ISD_LoadLib** (void)
- DLLEXPORT **Bool** DLENTY **ISD_NumOpenTrackers** (**WORD** *num)
- DLLEXPORT **DWORD** DLENTY **ISD_OpenAllTrackers** (**Hwnd** hParent, **ISD_TRACKER_HANDLE** *handle, **Bool** infoScreen, **Bool** verbose)
- DLLEXPORT **ISD_TRACKER_HANDLE** DLENTY **ISD_OpenTracker** (**Hwnd** hParent, **DWORD** commPort, **Bool** infoScreen, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_ResetHeading** (**ISD_TRACKER_HANDLE** handle, **WORD** stationNum)
- DLLEXPORT **Bool** **ISD_RingBufferQuery** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **ISD_STATION_DATA_TYPE** *currentData, **DWORD** *head, **DWORD** *tail)
- DLLEXPORT **Bool** **ISD_RingBufferSetup** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **ISD_STATION_DATA_TYPE** *dataBuffer, **DWORD** samples)
- DLLEXPORT **Bool** **ISD_RingBufferStart** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID)
- DLLEXPORT **Bool** **ISD_RingBufferStop** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID)
- DLLEXPORT **Bool** DLENTY **ISD_SendScript** (**ISD_TRACKER_HANDLE** handle, char *script)
- DLLEXPORT **Bool** DLENTY **ISD_SetStationConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_INFO_TYPE** *Station, **WORD** stationNum, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_SetTrackerConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_UdpBroadcastData** (**ISD_TRACKER_HANDLE** handle, **DWORD** port, **ISD_TRACKING_DATA_TYPE** *trackerData, **ISD_CAMERA_DATA_TYPE** *cameraData)

Variables

- **ISD_AUX_OUTPUT_FN_ISD_AuxOutput** = NULL
- **ISD_BORESIGHT_FN_ISD_Boresight** = NULL
- **ISD_BORESIGHT_REF_FN_ISD_BoresightReferenced** = NULL
- **ISD_COMMAND_FN_ISD_CloseTracker** = NULL
- **ISD_COMMAND_FN_ISD_ConfigSave** = NULL
- **ISD_CONFIG_FILE_FN_ISD_ConfigureFromFile** = NULL
- **ISD_CAMERA_DATA_FN_ISD_GetCameraData** = NULL
- **ISD_COMM_INFO_FN_ISD_GetCommInfo** = NULL
- **ISD_STATION_CONFIG_FN_ISD_GetStationConfig** = NULL
- **ISD_GET_HARDW_INFO_FN_ISD_GetStationHardwareInfo** = NULL
- **ISD_SYS_INFO_FN_ISD_GetSystemHardwareInfo** = NULL
- **ISD_GET_TIME_ISD_GetTime** = NULL
- **ISD_SYSTEM_CONFIG_FN_ISD_GetTrackerConfig** = NULL
- **ISD_DATA_FN_ISD_GetTrackingData** = NULL
- **ISD_COUNT_FN_ISD_NumOpenTrackers** = NULL

- **ISD_OPEN_ALL_FN_ISD_OpenAllTrackers** = NULL

- **ISD_OPEN_FN_ISD_OpenTracker** = NULL

- **ISD_RESET_HEADING_FN_ISD_ResetHeading** = NULL

- **ISD_QRY_RBUFFER_FN_ISD_RingBufferQuery** = NULL

- **ISD_SET_RBUFFER_FN_ISD_RingBufferSetup** = NULL

- **ISD_RBUFFER_FN_ISD_RingBufferStart** = NULL

- **ISD_RBUFFER_FN_ISD_RingBufferStop** = NULL

- **ISD_SCRIPT_FN_ISD_SendScript** = NULL

- **ISD_STATION_CONFIG_FN_ISD_SetStationConfig** = NULL

- **ISD_SYSTEM_CONFIG_FN_ISD_SetTrackerConfig** = NULL

- **ISD_UDP_BROADCAST_FN_ISD_UdpBroadcastData** = NULL

- **static DLL * hLib** = NULL

5.4.1 Define Documentation

5.4.1.1 `#define ISD_LIB_NAME "libisense"`

5.4.2 Typedef Documentation

5.4.2.1 `typedef void DLL`

5.4.2.2 `typedef Bool(* ISD_AUX_OUTPUT_FN)(ISD_TRACKER_HANDLE, WORD, BYTE *, WORD)`

5.4.2.3 `typedef Bool(* ISD_BORESIGHT_FN)(ISD_TRACKER_HANDLE, WORD, Bool)`

5.4.2.4 `typedef Bool(* ISD_BORESIGHT_REF_FN)(ISD_TRACKER_HANDLE, WORD, float, float, float)`

5.4.2.5 `typedef Bool(* ISD_CAMERA_DATA_FN)(ISD_TRACKER_HANDLE, ISD_CAMERA_DATA_TYPE *)`

5.4.2.6 `typedef Bool(* ISD_COMM_INFO_FN)(ISD_TRACKER_HANDLE, ISD_TRACKER_INFO_TYPE *)`

5.4.2.7 `typedef Bool(* ISD_COMMAND_FN)(ISD_TRACKER_HANDLE)`

5.4.2.8 `typedef Bool(* ISD_CONFIG_FILE_FN)(ISD_TRACKER_HANDLE, char *, Bool)`

5.4.2.9 `typedef Bool(* ISD_COUNT_FN)(WORD *)`

5.4.2.10 `typedef Bool(* ISD_DATA_FN)(ISD_TRACKER_HANDLE, ISD_TRACKING_DATA_TYPE *)`

5.4.2.11 `typedef Bool(* ISD_GET_HARDW_INFO_FN)(ISD_TRACKER_HANDLE, ISD_STATION_HARDWARE_INFO_TYPE *, WORD)`

5.4.2.12 `typedef float(* ISD_GET_TIME)(void)`

5.4.2.13 `typedef DWORD(* ISD_OPEN_ALL_FN)(Hwnd, ISD_TRACKER_HANDLE *, Bool, Bool)`

5.4.2.14 `typedef ISD_TRACKER_HANDLE(* ISD_OPEN_FN)(Hwnd, DWORD, Bool, Bool)`

5.4.2.15 `typedef Bool(* ISD_QRY_RBUFFER_FN)(ISD_TRACKER_HANDLE, WORD, ISD_STATION_DATA_TYPE *, DWORD *, DWORD *)`

5.4.2.16 `typedef Bool(* ISD_RBUFFER_FN)(ISD_TRACKER_HANDLE, WORD)`

5.4.2.17 `typedef Bool(* ISD_RESET_HEADING_FN)(ISD_TRACKER_HANDLE, WORD)`

5.4.2.18 `typedef Bool(* ISD_SCRIPT_FN)(ISD_TRACKER_HANDLE, char *)`

5.4.2.19 `typedef Bool(* ISD_SET_RBUFFER_FN)(ISD_TRACKER_HANDLE, WORD, ISD_STATION_DATA_TYPE *, DWORD)`

5.4.2.20 `typedef Bool(* ISD_STATION_CONFIG_FN)(ISD_TRACKER_HANDLE, ISD_STATION_INFO_TYPE *, WORD, Bool)`

5.4.2.21 `typedef Bool(* ISD_SYS_INFO_FN)(ISD_TRACKER_HANDLE, ISD_HARDWARE_INFO_TYPE *)`

5.4.2.22 `typedef Bool(* ISD_SYSTEM_CONFIG_FN)(ISD_TRACKER_HANDLE, ISD_TRACKER_INFO_TYPE *, Bool)`

5.4.2.23 `typedef Bool(* ISD_UDP_BROADCAST_FN)(ISD_TRACKER_HANDLE, DWORD, ISD_TRACKING_DATA_TYPE *, ISD_CAMERA_DATA_TYPE *)`

5.4.3 Function Documentation

5.4.3.1 `static DLL_EP dll_entrpoint (DLL * dll, const char * name) [static]`

5.4.3.2 `static DLL * dll_load (const char * name) [static]`

5.4.3.3 `static void dll_unload (DLL * dll) [static]`

5.4.3.4 `DLLEXPORT Bool DLENTY ISD_AuxOutput (ISD_TRACKER_HANDLE handle, WORD stationID, BYTE * AuxOutput, WORD length)`

5.4.3.5 `DLLEXPORT Bool DLENTY ISD_Boresight (ISD_TRACKER_HANDLE handle, WORD stationNum, Bool set)`

5.4.3.6 `DLLEXPORT Bool DLENTY ISD_BoresightReferenced (ISD_TRACKER_HANDLE handle, WORD stationNum, float yaw, float pitch, float roll)`

5.4.3.7 `DLLEXPORT Bool DLENTY ISD_CloseTracker (ISD_TRACKER_HANDLE handle)`

5.4.3.8 `DLLEXPORT Bool DLENTY ISD_ConfigSave (ISD_TRACKER_HANDLE handle)`

5.4.3.9 `DLLEXPORT Bool DLENTY ISD_ConfigureFromFile (ISD_TRACKER_HANDLE handle, char * path, Bool verbose)`

5.5 isense.h File Reference

```
#include "types.h"
```

Classes

- struct **ISD_CAMERA_DATA_TYPE**
- struct **ISD_CAMERA_ENCODER_DATA_TYPE**
- struct **ISD_HARDWARE_INFO_TYPE**
- struct **ISD_STATION_DATA_TYPE**
- struct **ISD_STATION_HARDWARE_INFO_TYPE**
- struct **ISD_STATION_INFO_TYPE**
- struct **ISD_TRACKER_INFO_TYPE**
- struct **ISD_TRACKING_DATA_TYPE**

Defines

- #define **DLL_EP_PTR** *
- #define **DLENTY**
- #define **DLLEXPORT**
- #define **FALSE** 0
- #define **ISD_DEFAULT_FRAME** 1
- #define **ISD_EULER** 1
- #define **ISD_MAX_AUX_INPUTS** 4
- #define **ISD_MAX_AUX_OUTPUTS** 4
- #define **ISD_MAX_BUTTONS** 8
- #define **ISD_MAX_CHANNELS** 10
- #define **ISD_MAX_STATIONS** 8
- #define **ISD_MAX_TRACKERS** 32
- #define **ISD_QUATERNION** 2
- #define **ISD_VSET_FRAME** 2
- #define **TRUE** 1

Typedefs

- typedef void(* **DLL_EP**)(void)
- typedef int **ISD_TRACKER_HANDLE**

Enumerations

- enum **ISD_AUX_SYSTEM_TYPE** {
ISD_AUX_SYSTEM_NONE = 0, **ISD_AUX_SYSTEM_ULTRASONIC**, **ISD_AUX_SYSTEM_OPTICAL**,
ISD_AUX_SYSTEM_MAGNETIC,
ISD_AUX_SYSTEM_RF, **ISD_AUX_SYSTEM_GPS** }
- enum **ISD_INTERFACE_TYPE** {
ISD_INTERFACE_UNKNOWN = 0, **ISD_INTERFACE_SERIAL**, **ISD_INTERFACE_USB**, **ISD_**
INTERFACE_ETHERNET_UDP,
ISD_INTERFACE_ETHERNET_TCP, **ISD_INTERFACE_IOCARD**, **ISD_INTERFACE_PCMCIA**, **ISD_**
INTERFACE_FILE }
- enum **ISD_SYSTEM_MODEL** {
ISD_UNKNOWN = 0, **ISD_IS300**, **ISD_IS600**, **ISD_IS900**,
ISD_INTERTRAX, **ISD_INTERTRAX_2**, **ISD_INTERTRAX_LS**, **ISD_INTERTRAX_LC**,
ISD_ICUBE2, **ISD_ICUBE2_PRO**, **ISD_IS1200**, **ISD_ICUBE3**,
ISD_ICUBE4, **ISD_INTERTRAX_3**, **ISD_IMUK**, **ISD_ICUBE2B_PRO** }
- enum **ISD_SYSTEM_TYPE** { **ISD_NONE** = 0, **ISD_PRECISION_SERIES**, **ISD_INTERTRAX_SERIES** }

Functions

- DLLEXPORT **Bool** DLENTY **ISD_AuxOutput** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **BYTE** *AuxOutput, **WORD** length)
- DLLEXPORT **Bool** DLENTY **ISD_Boresight** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **Bool** set)
- DLLEXPORT **Bool** DLENTY **ISD_BoresightReferenced** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, float yaw, float pitch, float roll)
- DLLEXPORT **Bool** DLENTY **ISD_CloseTracker** (**ISD_TRACKER_HANDLE** handle)
- DLLEXPORT **Bool** **ISD_ConfigSave** (**ISD_TRACKER_HANDLE** handle)
- DLLEXPORT **Bool** **ISD_ConfigureFromFile** (**ISD_TRACKER_HANDLE** handle, char *path, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_GetCameraData** (**ISD_TRACKER_HANDLE** handle, **ISD_CAMERA_DATA_TYPE** *Data)
- DLLEXPORT **Bool** DLENTY **ISD_GetCommInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker)
- DLLEXPORT **Bool** DLENTY **ISD_GetStationConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_INFO_TYPE** *Station, **WORD** stationID, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_GetStationHardwareInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_HARDWARE_INFO_TYPE** *info, **WORD** stationID)
- DLLEXPORT **Bool** DLENTY **ISD_GetSystemHardwareInfo** (**ISD_TRACKER_HANDLE** handle, **ISD_HARDWARE_INFO_TYPE** *hwInfo)
- DLLEXPORT float DLENTY **ISD_GetTime** (void)
- DLLEXPORT **Bool** DLENTY **ISD_GetTrackerConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_GetTrackingData** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKING_DATA_TYPE** *Data)
- DLLEXPORT **Bool** DLENTY **ISD_NumOpenTrackers** (**WORD** *num)
- DLLEXPORT **DWORD** DLENTY **ISD_OpenAllTrackers** (Hwnd hParent, **ISD_TRACKER_HANDLE** *handle, **Bool** infoScreen, **Bool** verbose)
- DLLEXPORT **ISD_TRACKER_HANDLE** DLENTY **ISD_OpenTracker** (Hwnd hParent, **DWORD** commPort, **Bool** infoScreen, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_ResetHeading** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID)
- DLLEXPORT **Bool** **ISD_RingBufferQuery** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **ISD_STATION_DATA_TYPE** *currentData, **DWORD** *head, **DWORD** *tail)
- DLLEXPORT **Bool** **ISD_RingBufferSetup** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID, **ISD_STATION_DATA_TYPE** *dataBuffer, **DWORD** samples)
- DLLEXPORT **Bool** **ISD_RingBufferStart** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID)
- DLLEXPORT **Bool** **ISD_RingBufferStop** (**ISD_TRACKER_HANDLE** handle, **WORD** stationID)
- DLLEXPORT **Bool** DLENTY **ISD_SendScript** (**ISD_TRACKER_HANDLE** handle, char *script)
- DLLEXPORT **Bool** DLENTY **ISD_SetStationConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_STATION_INFO_TYPE** *Station, **WORD** stationID, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_SetTrackerConfig** (**ISD_TRACKER_HANDLE** handle, **ISD_TRACKER_INFO_TYPE** *Tracker, **Bool** verbose)
- DLLEXPORT **Bool** DLENTY **ISD_UdpDataBroadcast** (**ISD_TRACKER_HANDLE** handle, **DWORD** port, **ISD_TRACKING_DATA_TYPE** *trackingData, **ISD_CAMERA_DATA_TYPE** *cameraData)

5.5.1 Define Documentation

- 5.5.1.1 **#define DLL_EP_PTR ***
- 5.5.1.2 **#define DLLENTY**
- 5.5.1.3 **#define DLLEXPORT**
- 5.5.1.4 **#define FALSE 0**
- 5.5.1.5 **#define ISD_DEFAULT_FRAME 1**
- 5.5.1.6 **#define ISD_EULER 1**
- 5.5.1.7 **#define ISD_MAX_AUX_INPUTS 4**
- 5.5.1.8 **#define ISD_MAX_AUX_OUTPUTS 4**
- 5.5.1.9 **#define ISD_MAX_BUTTONS 8**
- 5.5.1.10 **#define ISD_MAX_CHANNELS 10**
- 5.5.1.11 **#define ISD_MAX_STATIONS 8**
- 5.5.1.12 **#define ISD_MAX_TRACKERS 32**
- 5.5.1.13 **#define ISD_QUATERNION 2**
- 5.5.1.14 **#define ISD_VSET_FRAME 2**
- 5.5.1.15 **#define TRUE 1**

5.5.2 Typedef Documentation

- 5.5.2.1 **typedef void(* DLL_EP)(void)**
- 5.5.2.2 **typedef int ISD_TRACKER_HANDLE**

5.5.3 Enumeration Type Documentation

- 5.5.3.1 **enum ISD_AUX_SYSTEM_TYPE**

Enumerator:

ISD_AUX_SYSTEM_NONE
ISD_AUX_SYSTEM_ULTRASONIC
ISD_AUX_SYSTEM_OPTICAL
ISD_AUX_SYSTEM_MAGNETIC
ISD_AUX_SYSTEM_RF
ISD_AUX_SYSTEM_GPS

- 5.5.3.2 **enum ISD_INTERFACE_TYPE**

Enumerator:

ISD_INTERFACE_UNKNOWN
ISD_INTERFACE_SERIAL
ISD_INTERFACE_USB
ISD_INTERFACE_ETHERNET_UDP
ISD_INTERFACE_ETHERNET_TCP
ISD_INTERFACE_IOCARD
ISD_INTERFACE_PCMCIA
ISD_INTERFACE_FILE

5.5.3.3 enum ISD_SYSTEM_MODEL

Enumerator:

ISD_UNKNOWN

ISD_IS300

ISD_IS600

ISD_IS900

ISD_INTERTRAX

ISD_INTERTRAX_2

ISD_INTERTRAX_LS

ISD_INTERTRAX_LC

ISD_ICUBE2

ISD_ICUBE2_PRO

ISD_IS1200

ISD_ICUBE3

ISD_ICUBE4

ISD_INTERTRAX_3

ISD_IMUK

ISD_ICUBE2B_PRO

5.5.3.4 enum ISD_SYSTEM_TYPE

Enumerator:

ISD_NONE

ISD_PRECISION_SERIES

ISD_INTERTRAX_SERIES

5.5.4 Function Documentation

- 5.5.4.1 DLLEXPORT Bool DLENTY ISD_AuxOutput (ISD_TRACKER_HANDLE *handle*, WORD *stationID*, BYTE * *AuxOutput*, WORD *length*)
- 5.5.4.2 DLLEXPORT Bool DLENTY ISD_Boresight (ISD_TRACKER_HANDLE *handle*, WORD *stationID*, Bool *set*)
- 5.5.4.3 DLLEXPORT Bool DLENTY ISD_BoresightReferenced (ISD_TRACKER_HANDLE *handle*, WORD *stationID*, float *yaw*, float *pitch*, float *roll*)
- 5.5.4.4 DLLEXPORT Bool DLENTY ISD_CloseTracker (ISD_TRACKER_HANDLE *handle*)
- 5.5.4.5 DLLEXPORT Bool ISD_ConfigSave (ISD_TRACKER_HANDLE *handle*)
- 5.5.4.6 DLLEXPORT Bool ISD_ConfigureFromFile (ISD_TRACKER_HANDLE *handle*, char * *path*, Bool *verbose*)
- 5.5.4.7 DLLEXPORT Bool DLENTY ISD_GetCameraData (ISD_TRACKER_HANDLE *handle*, ISD_CAMERA_DATA_TYPE * *Data*)
- 5.5.4.8 DLLEXPORT Bool DLENTY ISD_GetCommInfo (ISD_TRACKER_HANDLE *handle*, ISD_TRACKER_INFO_TYPE * *Tracker*)
- 5.5.4.9 DLLEXPORT Bool DLENTY ISD_GetStationConfig (ISD_TRACKER_HANDLE *handle*, ISD_STATION_INFO_TYPE * *Station*, WORD *stationID*, Bool *verbose*)
- 5.5.4.10 DLLEXPORT Bool DLENTY ISD_GetStationHardwareInfo (ISD_TRACKER_HANDLE *handle*, ISD_STATION_HARDWARE_INFO_TYPE * *info*, WORD *stationID*)
- 5.5.4.11 DLLEXPORT Bool DLENTY ISD_GetSystemHardwareInfo (ISD_TRACKER_HANDLE *handle*, ISD_HARDWARE_INFO_TYPE * *hwInfo*)
- 5.5.4.12 DLLEXPORT float DLENTY ISD_GetTime (void)
- 5.5.4.13 DLLEXPORT Bool DLENTY ISD_GetTrackerConfig (ISD_TRACKER_HANDLE *handle*, ISD_TRACKER_INFO_TYPE * *Tracker*, Bool *verbose*)
- 5.5.4.14 DLLEXPORT Bool DLENTY ISD_GetTrackingData (ISD_TRACKER_HANDLE *handle*, ISD_TRACKING_DATA_TYPE * *Data*)
- 5.5.4.15 DLLEXPORT Bool DLENTY ISD_NumOpenTrackers (WORD * *num*)
- 5.5.4.16 DLLEXPORT DWORD DLENTY ISD_OpenAllTrackers (Hwnd *hParent*, ISD_TRACKER_HANDLE * *handle*, Bool *infoScreen*, Bool *verbose*)
- 5.5.4.17 DLLEXPORT ISD_TRACKER_HANDLE DLENTY ISD_OpenTracker (Hwnd *hParent*, DWORD *commPort*, Bool *infoScreen*, Bool *verbose*)
- 5.5.4.18 DLLEXPORT Bool DLENTY ISD_ResetHeading (ISD_TRACKER_HANDLE *handle*, WORD *stationID*)
- 5.5.4.19 DLLEXPORT Bool ISD_RingBufferQuery (ISD_TRACKER_HANDLE *handle*, WORD *stationID*, ISD_STATION_DATA_TYPE * *currentData*, DWORD * *head*, DWORD * *tail*)
- 5.5.4.20 DLLEXPORT Bool ISD_RingBufferSetup (ISD_TRACKER_HANDLE *handle*, WORD *stationID*, ISD_STATION_DATA_TYPE * *dataBuffer*, DWORD *samples*)
- 5.5.4.21 DLLEXPORT Bool ISD_RingBufferStart (ISD_TRACKER_HANDLE *handle*, WORD *stationID*)
- 5.5.4.22 DLLEXPORT Bool ISD_RingBufferStop (ISD_TRACKER_HANDLE *handle*, WORD *stationID*)
- 5.5.4.23 DLLEXPORT Bool DLENTY ISD_SendScript (ISD_TRACKER_HANDLE *handle*, char * *script*)
- 5.5.4.24 DLLEXPORT Bool DLENTY ISD_SetStationConfig (ISD_TRACKER_HANDLE *handle*, ISD_STATION_INFO_TYPE * *Station*, WORD *stationID*, Bool *verbose*)
- 5.5.4.25 DLLEXPORT Bool DLENTY ISD_SetTrackerConfig (ISD_TRACKER_HANDLE *handle*, ISD_TRACKER_INFO_TYPE * *Tracker*, Bool *verbose*)
- 5.5.4.26 DLLEXPORT Bool DLENTY ISD_UdpDataBroadcast (ISD_TRACKER_HANDLE *handle*, DWORD *port*, ISD_TRACKING_DATA_TYPE * *trackingData*, ISD_CAMERA_DATA_TYPE * *cameraData*)

5.6 mainpage.h File Reference

5.6.1 Detailed Description

This file contains Doxygen special commands and text for the **Main Page** (p. ??) and some other minor aspects of this documentation. It is not part of Delta3D.

5.7 tracker.cpp File Reference

```
#include <dtInputSense/tracker.h>  
#include <sstream>
```

5.8 tracker.h File Reference

```
#include <string>
#include "isense.h"
#include <dtCore/inputdevice.h>
#include <dtInputISense/export.h>
```

Classes

- class **Tracker**
A tracker device.

Namespaces

- namespace **dtInputSense**
The dtInputSense namespace contains classes that allow for reading of Intersense (<http://www.isense.com/>) tracker devices.

5.9 types.h File Reference

Typedefs

- typedef long **Bool**
- typedef unsigned char **BYTE**
- typedef unsigned long **DWORD**
- typedef long **Hwnd**
- typedef long **LONG**
- typedef unsigned short **WORD**

5.9.1 Typedef Documentation

5.9.1.1 typedef long Bool

5.9.1.2 typedef unsigned char BYTE

5.9.1.3 typedef unsigned long DWORD

5.9.1.4 typedef long Hwnd

5.9.1.5 typedef long LONG

5.9.1.6 typedef unsigned short WORD

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